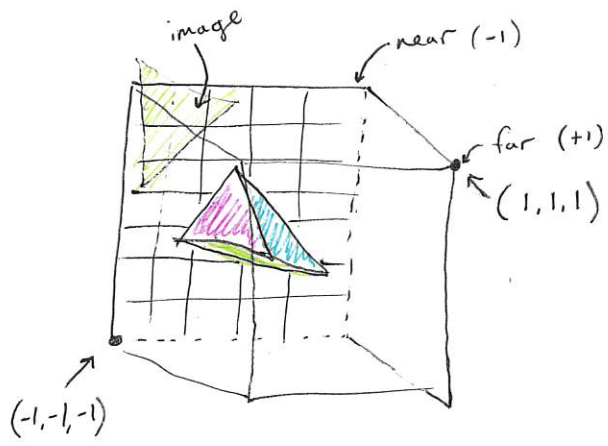
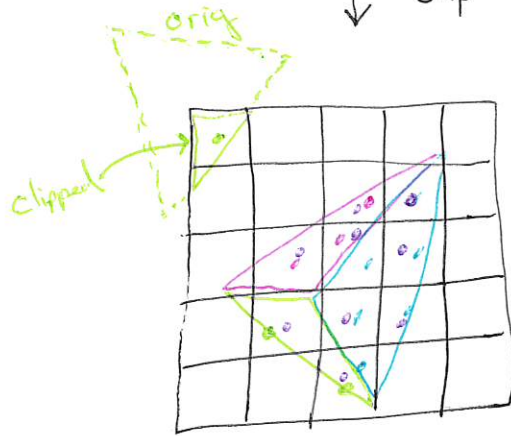


transform



clip



z-buffer

