

# Crypto I: Symmetric-Key Cryptography

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# Administrivia

- Midterm
- Lab2

# Overview

- Cryptography: **secure communication over insecure communication channels**
- Three goals
  - Confidentiality
  - Integrity
  - Authenticity

# Brief history

- 2,000 years ago
  - Caesar Cypher: shift each letter forward by a fixed amount
  - Encode and decode by hand
- During World War I/II
  - Mechanical era: a mechanical device for encrypting messages (Enigma)
- After World War II
  - Modern cryptography: rely on mathematics and electronic computers

# Modern cryptography

- Symmetric-key cryptography
  - The same secret key is used by both endpoints of a communication
- Public-key cryptography – Two endpoints use different keys

# Perfect secrecy

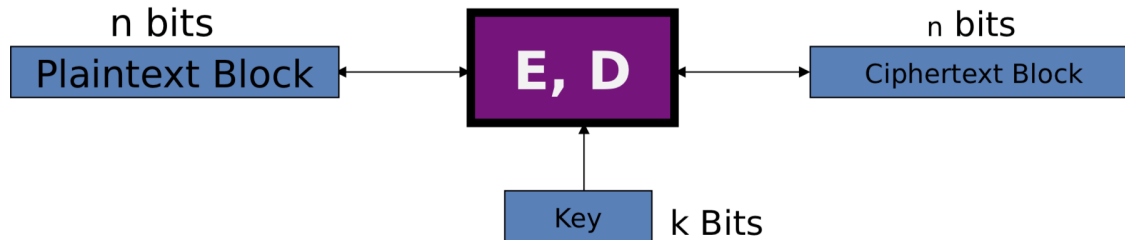
- Claude Shannon: the father of information theory
- Basic idea: ciphertext **C** should provide no "information" about plaintext **M**
- Have several equivalent formulations:
  - The two random variables **M** and **C** are independent
  - Knowing what values **C/M** takes does not change what one believes the distribution **M/C** is
  - Encrypting two different messages  $m_0$  and  $m_1$  results in exactly the same distribution

# One-time pad

- **K**: random n-bit key
- **M**: n-bit message (plaintext)
- **C**: n-bit ciphertext
- Encryption:  $C = M \text{ xor } K$
- Decryption:  $M = C \text{ xor } K$
- To satisfy perfect secrecy **a key can only be used once** -> Impractical!

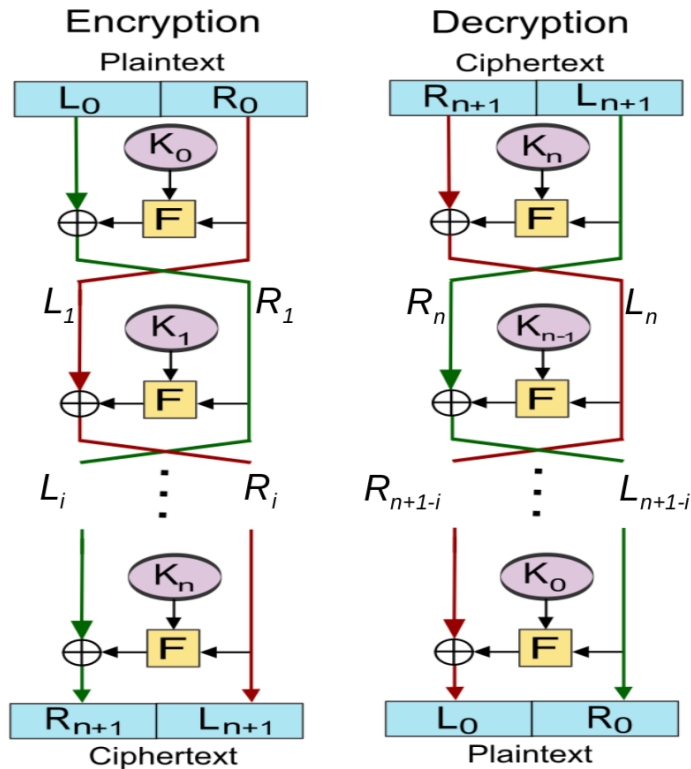
# Block cipher

- Encrypt/Decrypt messages in fixed size blocks using the same secret key
  - k-bit secret key
  - n-bit plaintext/ciphertext





# Feistel cipher



## Encryption

Start with  $(L_0, R_0)$

$$L_{i+1} = R_i$$

$$R_{i+1} = L_i \text{ xor } F(R_i, K_i)$$

## Decryption

Start with  $(R_{n+1}, L_{n+1})$

$$R_i = L_{i+1}$$

$$L_i = R_{i+1} \text{ xor } F(L_{i+1}, K_i)$$

# DES - Data Encryption Standard (1977)

- Feistel cipher
- Works on 64 bit block with 56 bit keys
- Developed by IBM (Lucifer) improved by NSA
- Brute force attack feasible in 1997

# AES - Advanced Encryption Standard (1997)

- Rijndael cipher
  - Joan Daemen & Vincent Rijmen
- Block size 128 bits
- Key can be 128, 192, or 256 bits

# Abstract block ciphers: PRPs and PRFs

- Pseudo Random Function (**PRF**):  $F: K \times X \rightarrow Y$  such that:
  - Exists "efficient" algorithm to evaluate  $F(k,x)$
- Pseudo Random Permutation (**PRP**):  $E: K \times X \rightarrow X$  such that:
  1. Exists "efficient" algorithm to evaluate  $E(k,x)$
  2. The func  $E(k, \cdot)$  is one-to-one
  3. Exists "efficient" algorithm for inverse  $D(k,x)$
- A block cipher is a PRP

# Secure PRF and secure PRP

- A **PRF**  $F: K \times X \rightarrow Y$  is secure if
  - $F(k, \cdot)$  is indistinguishable from a random function  $f: X \rightarrow Y$
- A **PRP**  $E: K \times X \rightarrow X$  is secure if
  - $E(k, \cdot)$  is indistinguishable from a random permutation  $\pi: X \rightarrow X$

# Take-away

- Block cipher approximates one-time pad by using a short key
  - Short secret -> long randomness
- Designing secure block cipher is not easy so
  - **DO NOT EVER TRY TO DESIGN YOUR OWN BLOCK CIPHER**
  - Just use AES, it's secure and fast, even has hardware support

# Modes of Operation

- Block ciphers encrypt fixed size blocks
- How to en/decrypt arbitrary amounts of data?
- NIST SP 800-38A defines 5 modes
  - **Block** and **stream** modes
  - Cover a wide variety of applications
  - Can be used with any block cipher

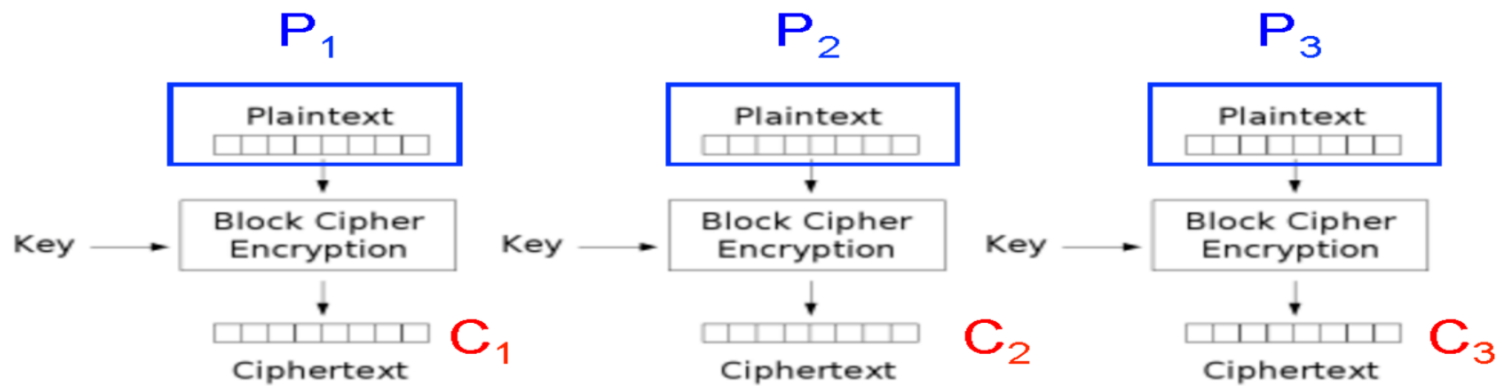
# Electronic Code Book (ECB)

- Message is broken into independent blocks which are encrypted
- Each block is a value which is substituted, like a codebook
- Each block is encoded independently of the other blocks



# ECB

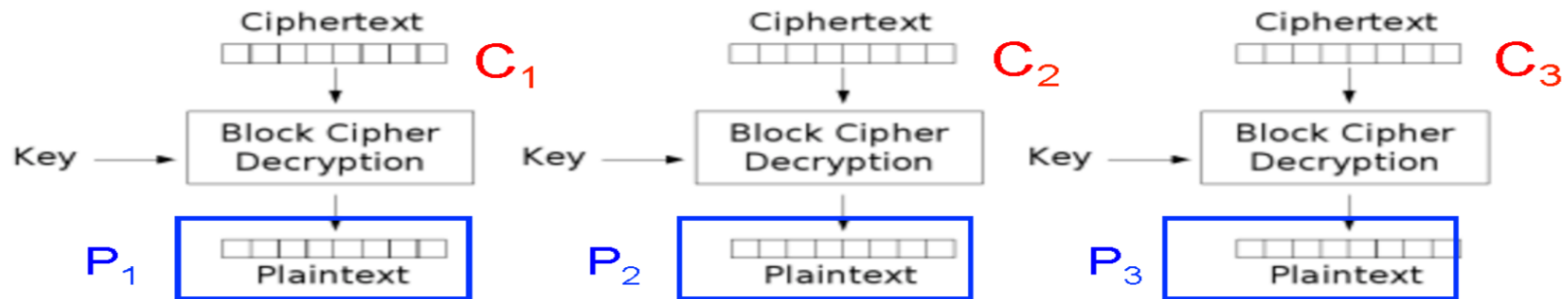
- Encryption



Electronic Codebook (ECB) mode encryption

# ECB

- Decryption



Electronic Codebook (ECB) mode decryption

# Problems of ECB

- Message repetitions may show in ciphertext
  - If aligned with message block
  - Particularly with data such graphics
  - Or with messages that change very little
- Breaks the requirement of **one-time**
- Not recommended

# Example of ECB failure



Original image

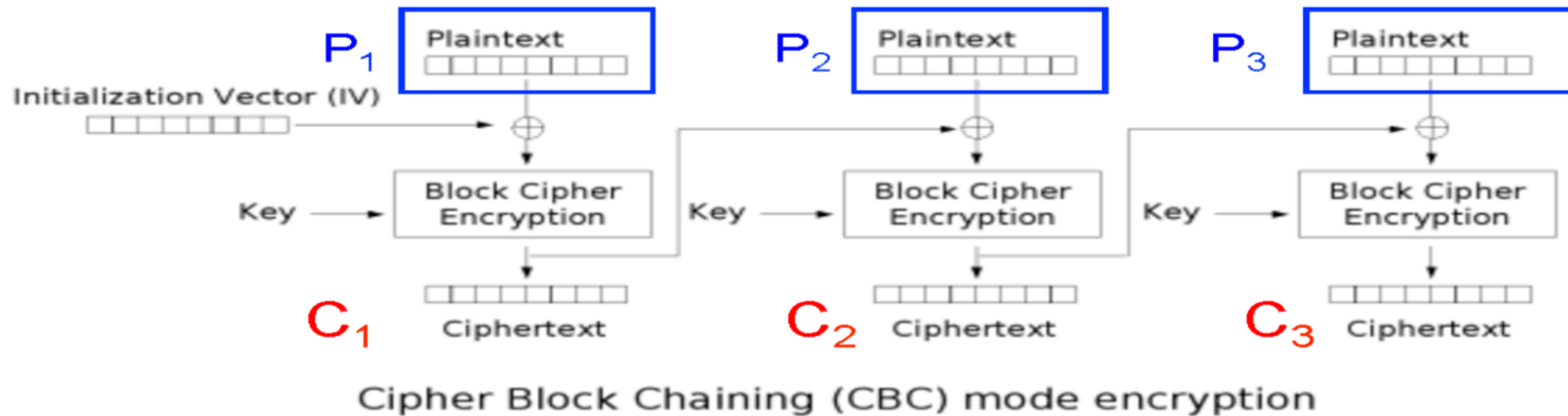
# Example of ECB failure



Encrypted with ECB

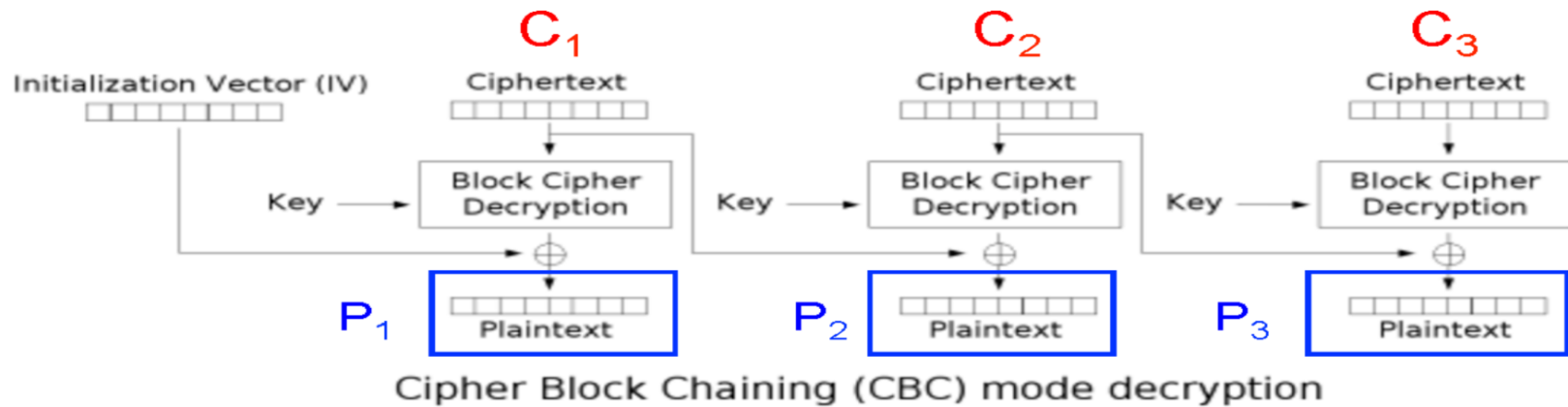
# Cipher Block Chaining (CBC)

- Encryption



# ECB

- Decryption



# Advantages and Limitations of CBC

- Ciphertext block depends on *all* blocks before it
- Change to a block affects all following blocks
- Need Initialization Vector (IV)
  - Random numbers
  - Must be known to sender & receiver

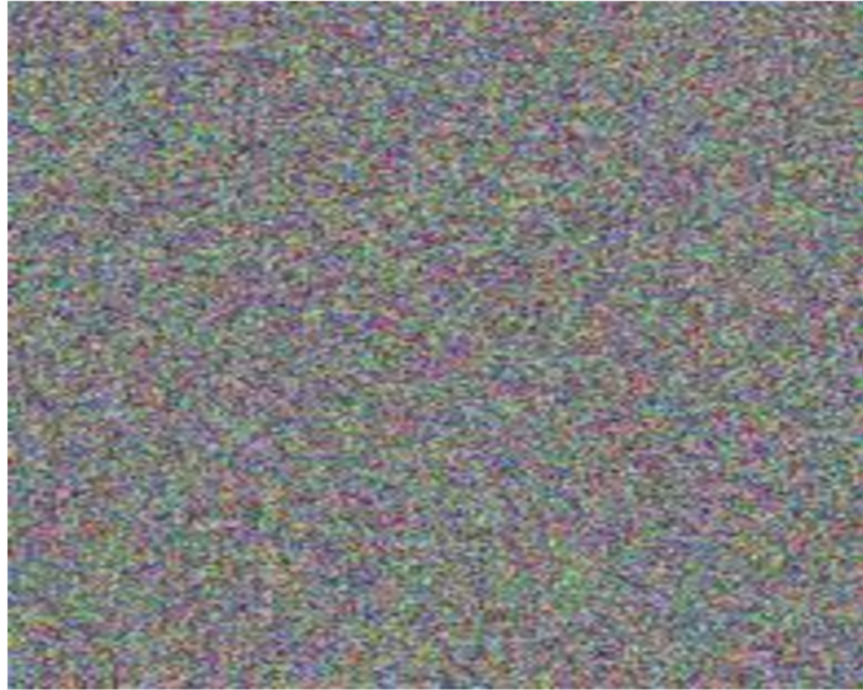


# Example of CBC



Original image

# Example of CBC



Encrypted with CBC

# Stream modes

- Block modes encrypt entire block
- May need to operate on smaller units
  - Real time data
- Convert block cipher into stream cipher
  - **Counter (CTR) mode**
- Use block cipher as PRNG (Pseudo Random Number Generator)

# Counter (CTR)

- Encrypts counter value
- Need a different key & counter value for every plaintext block
  - $O_i = EK(IV+i)$
  - $C_i = P_i \text{ xor } O_i$
- Uses: high-speed network encryption

# Advantages and Limitations of CTR

- Efficiency
  - Can do parallel encryptions in h/w or s/w
  - Can preprocess in advance of need
  - Good for bursty high speed links
- Random access to encrypted data blocks
- Must ensure never reuse key/counter values, otherwise could break

# For next class ...

- Crypto II: Asymmetric Key Cryptography