

# Spatial Computing



# Geovisualization

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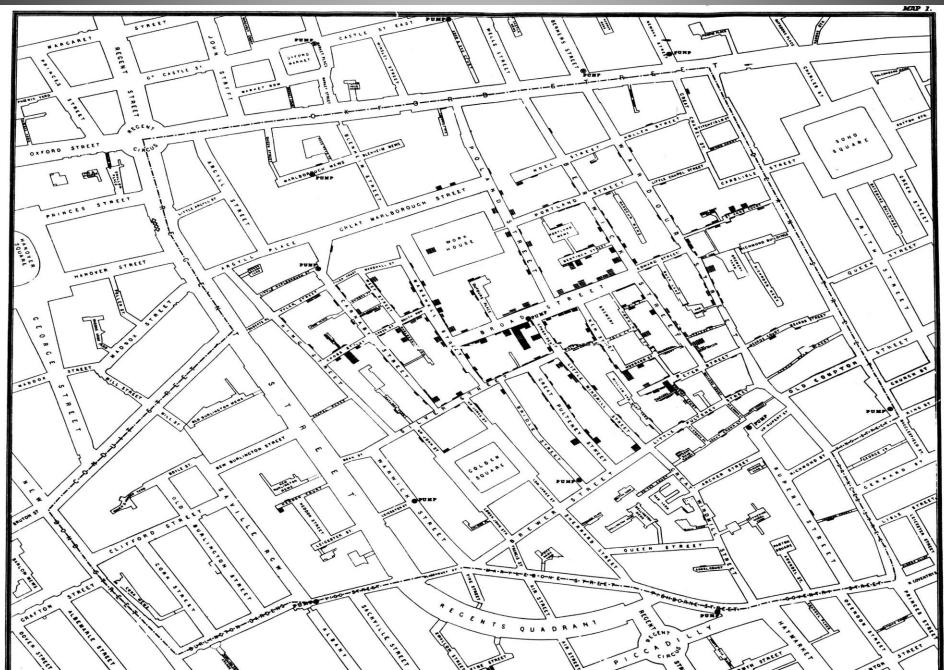
#### **Visual Perception**



 Learning Styles & Personality Types: Visual, Auditory, Kinesthetic



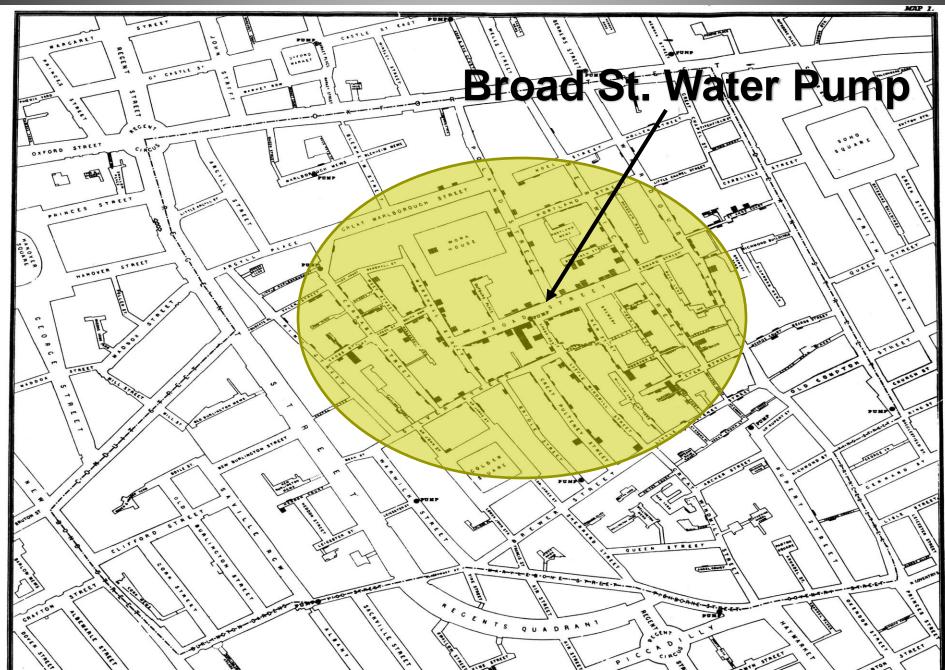
#### **Cholera cases in the London epidemic of 1854**



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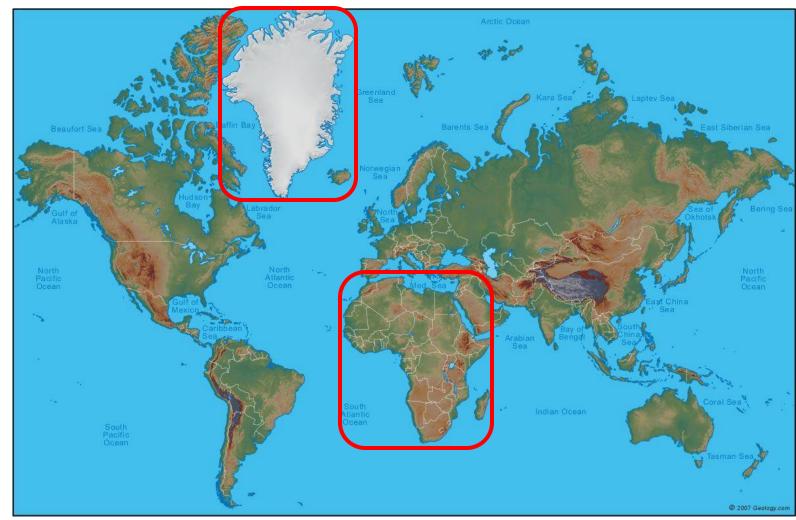
#### **Cholera cases in the London epidemic of 1854**



#### **Geo-Visualization**



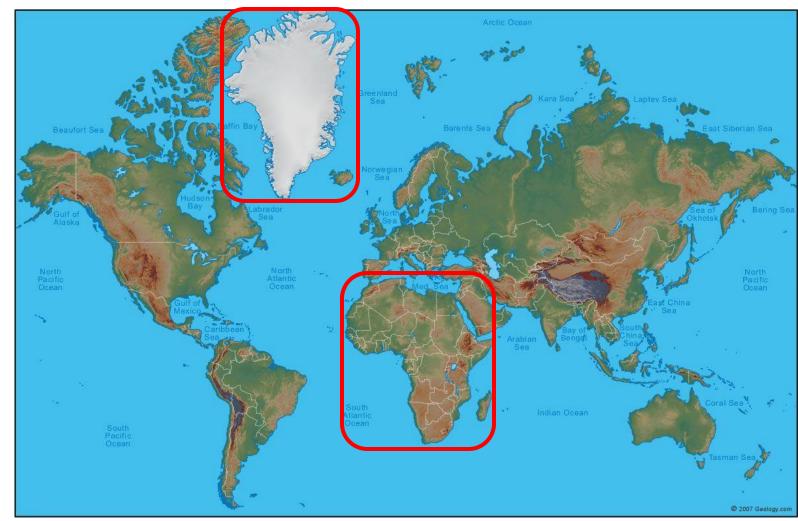
What is the ratio between areas of Africa and Greenland?



#### **Geo-Visualization**



What is the ratio between areas of Africa and Greenland? 14:1



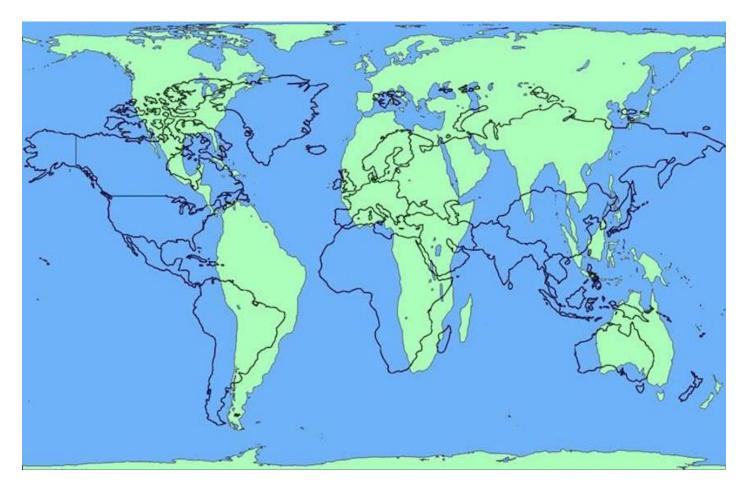


- Mapping a 3D globe on a flat 2D plane
  - > Why all world maps are wrong?
    - https://www.youtube.com/watch?v=kIID5FDi2JQ

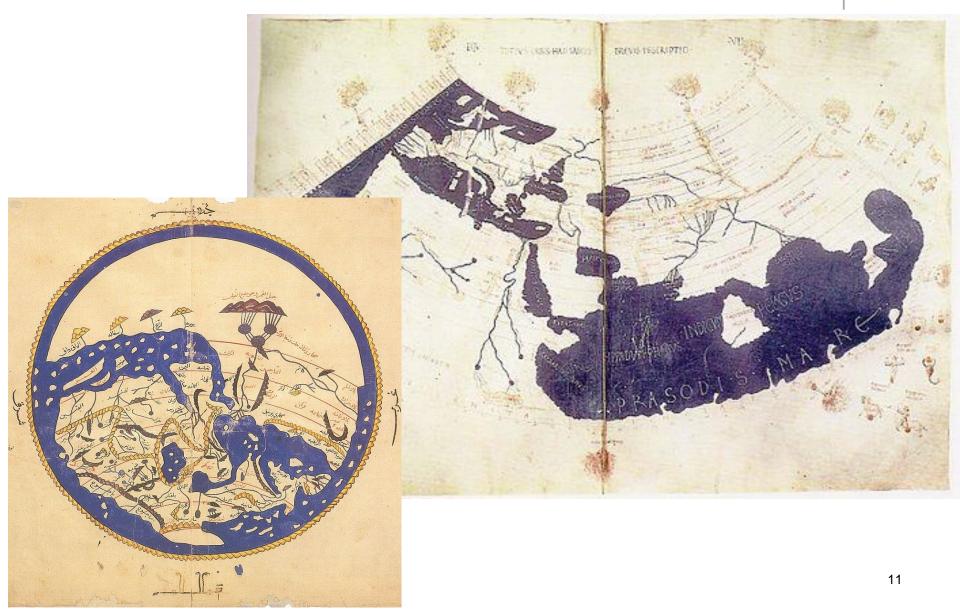




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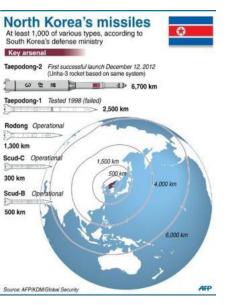


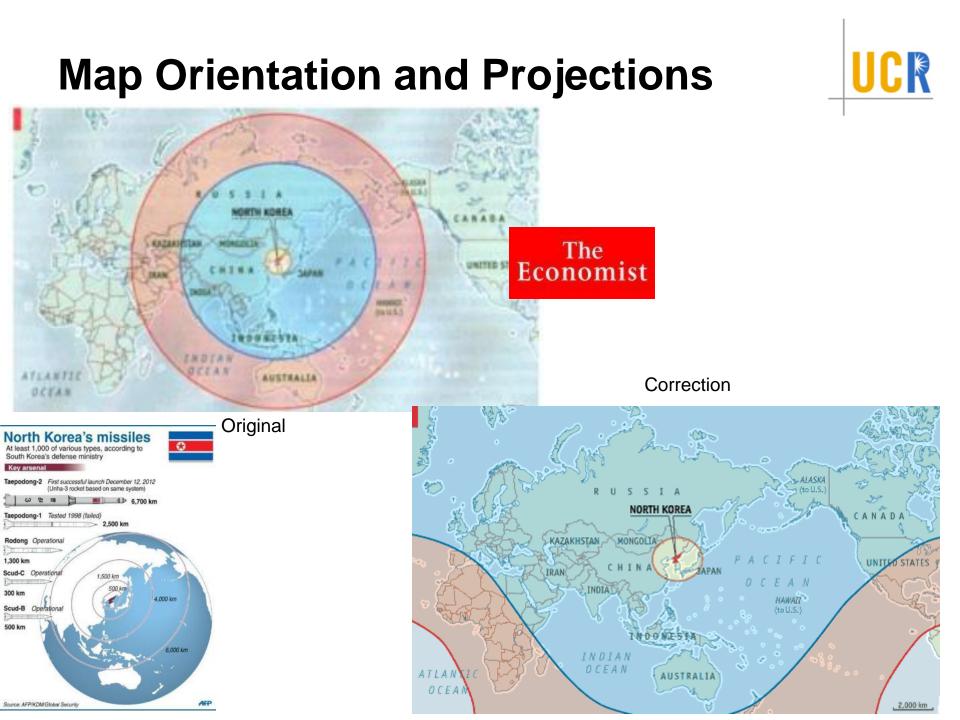












# Why?

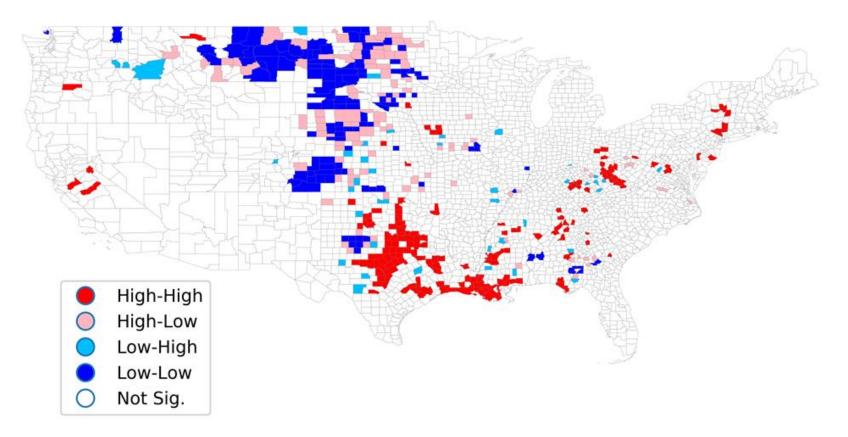


- > Why visualization?
  - Get insights
  - > Come up with hypotheses
  - > Detect the expected, and discover the unexpected ®

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  - Come up with hypotheses
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# Applications

Mapping

>

- With all map applications throughout history
- Decision making
  - > E.g., disease outbreaks, crimes, etc
- Real-time monitoring
  - E.g., traffic, security, etc
- Scientific analysis
  - > E.g., climate change, vegetation analysis, etc

## **Geo-visualization Element**

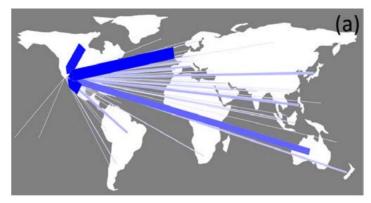


- > Three elements
  - > Data: what to visualize?
  - Location: where to put data?
  - Visualization scheme: how to visualize?

## **Geo-visualization Element**

UCR

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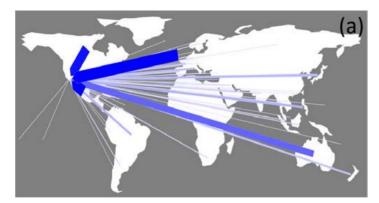




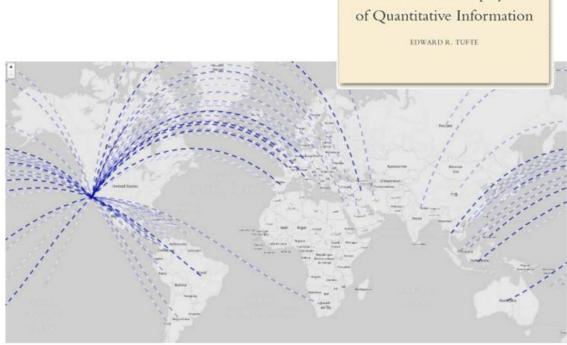


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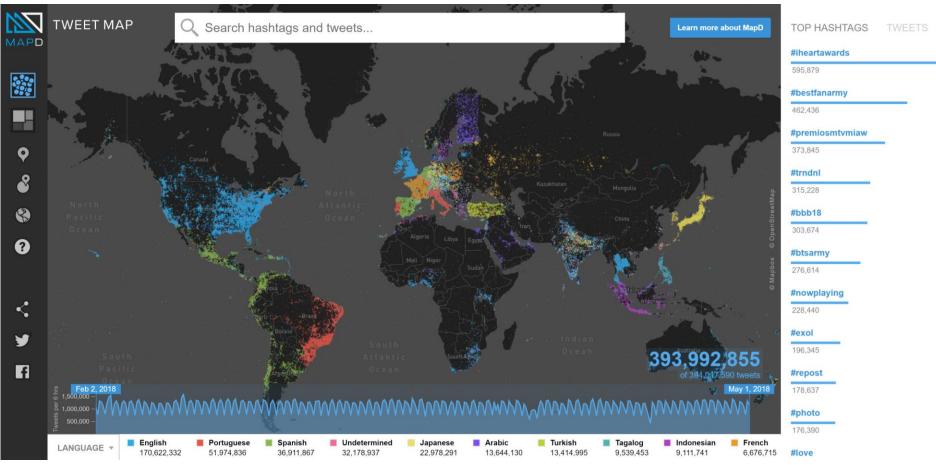


SECOND EDITION

The Visual Display



- MapD interactive demos
  - Tweet map: <u>https://www.mapd.com/demos/tweetmap/</u>





- > Heavy Ai interactive demos
  - > NYC Taxi:

https://demo-taxis.heavy.ai/





- > Pan and Zoom (in interactive views)
  - > Pan: change your data focus on same spatial view level
  - > Zoom: change your spatial view level



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- Specification of interactive visualization
  - > 200 ms response time (controversial)

# **Visualization in Virtual Reality**



https://www.youtube.com/watch?v=u76ww3NJFgE



# **Big Spatial Data Visualization**



- > New challenges come with big volume data
  - > How to put data on the map?
  - > How to aggregate large data?
  - > How to process large data?

# **Big Spatial Data Visualization**



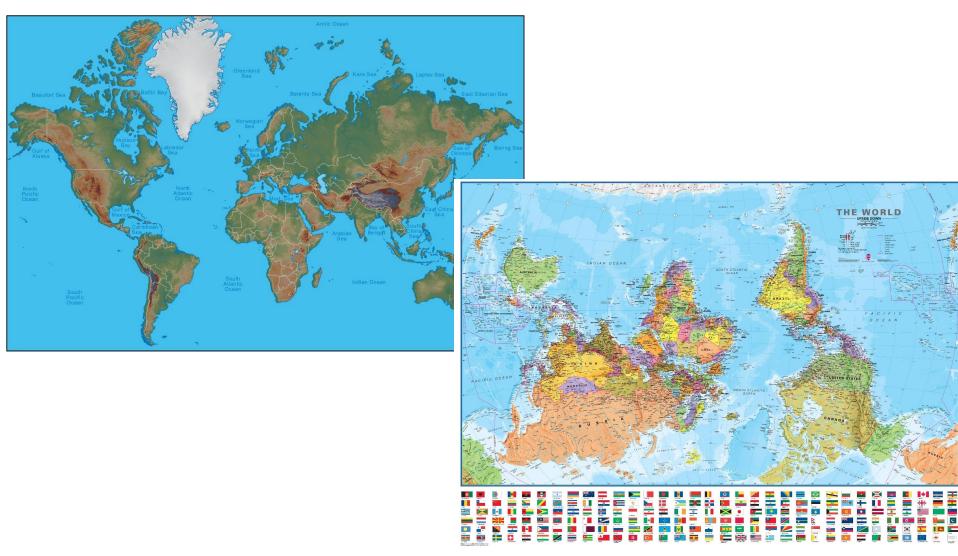
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Pre-processing (preparing) data for visualization

- High velocity
  - High velocity data visualization exploits pre-materialization
  - > Still active research is on-going

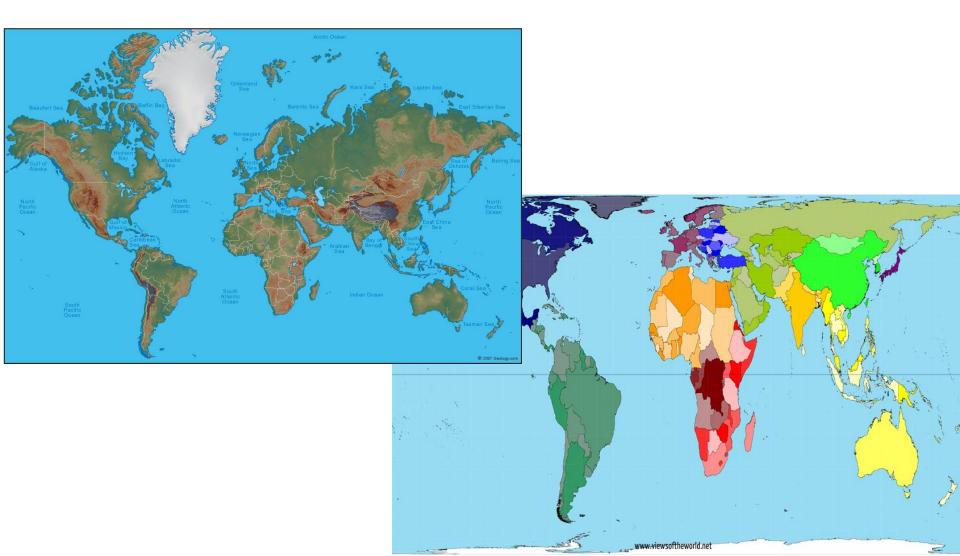


> Need to take human perception into account (orientation)



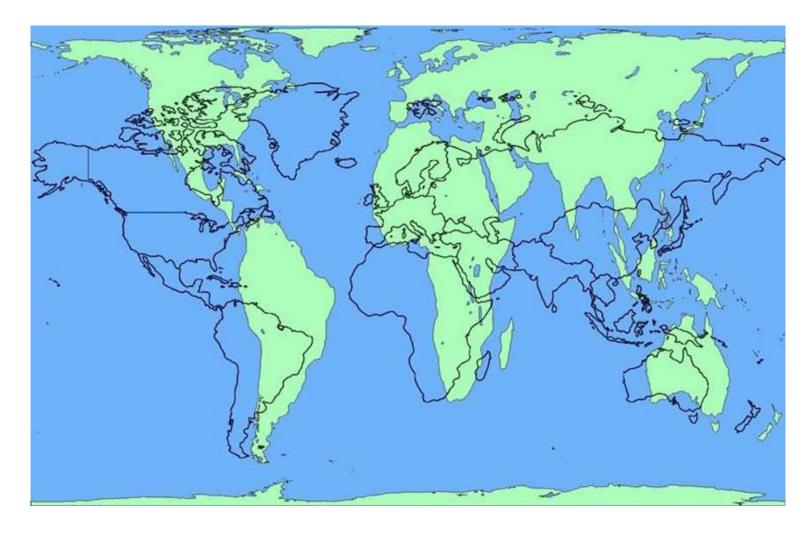


> Need to take human perception into account (projection/colors)



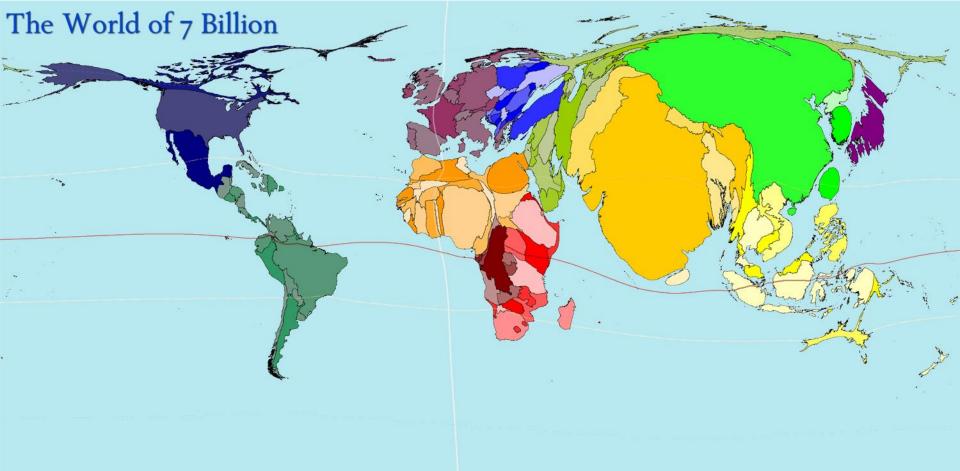


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> Communicate the right message



Worldmapper Population Cartogram 2011 created by Benjamin D. Hennig, University of Sheffield - www.viewsoftheworld.net



#### Consider conflicted entities





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- > Human perception is sensitive to:
  - > Sizing
  - > Colors perception (color choice, clarity, etc)
  - Conflicted entities (names, borders, etc)
  - Values, e.g., population vs population density

> ...



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**>** ...

- > Visualization confusions might be caused by:
  - Too many colors
  - Inconsistent scales
  - > Wrong chart types (e.g., continuous chart on discrete data)

> ...

#### **Research on Geo Data Visualization**

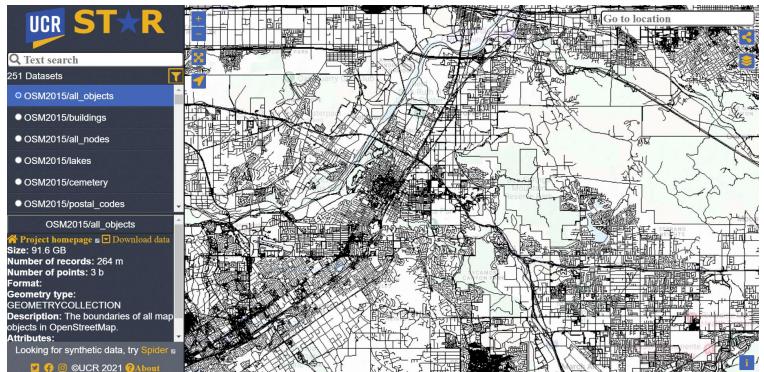


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- > A lot of research papers still address big data visualization
  - > Example:

AID\*: A Spatial Index for Visual Exploration of Geo-Spatial Data. By Saheli Ghosh and Ahmed Eldawy In IEEE TKDE 34(8): 3569-3582 (2022)

#### https://star.cs.ucr.edu/



#### Challenges



#### 1. Number of Datasets

Filter by location Clear
Enter location *
•
Map tiles & Data by <u>OpenStreetMap</u> , under <u>CC BY SA</u> .
Topics A-Z 1-9 Clear All
Local Government (5139)
Climate (220)
AAPI (92)
Ecosystems (31)
Ocean (31)
Show More Topics
Topic Categories
Arctic (95)
Water (67)
Transportation (63)
Pacific Islands (62)
Ecosystem Vulnerabi (51)
Show More Topic Categories

Datacet Tyree

¥	141,168 datasets found
	Concestor 1 meter Digital Elevation Models (DEMs) - USGS National Map 3DEP Downloadable Data Collection 🖉 1054 recent views
K.	U.S. Geological Survey, Department of the Interior — This is a tiled collection of the 3D Elevation Program (3DEP) and is one meter resolution. The 3DEP data holdings serve as the elevation layer of The National Map,
	WAF IMG ERIREST WMS HTML HTML
	Zip Codes - ZipCodes 🖉 910 recent views
nder	NSGIC State   GIS Inventory — This dataset represents an ongoing effort to approximate the geographic extents of 5 digit zip codes. The dataset was produced using a combination of methods and is
r All	XXXIL ZIP ZIP HTTML
	U.S. Hourly Precipitation Data 🖉 855 recent views
	National Oceanic and Atmospheric Administration, Department of Commerce – Hourly Precipitation Data (HPD) is digital data set DSI-3240, archived at the National Climatic Data Center (NCDC). The primary source of data for this file is
	HTML HTML HTML Esri REST KML 11 more in dataset
	Food Environment Atlas 2567 recent views
	Department of Agriculture – Food environment factorssuch as store/restaurant proximity, food prices, food and nutrition assistance programs, and community characteristicsinteract to
r All	HTML API HTML
	TIGER/Line Shapefile, 2017, nation, U.S., Current State and Equivalent National 2 332 recent views
	US Census Bureau, Department of Commerce — The TIGER/Line shapefiles and related database files (.dbf) are an extract of selected geographic and cartographic information from the U.S. Census Bureau's Master

#### ZIP HTML WMS Esri REST

	Pittsburgh Wards Map 🖌 448 recent views	
	Allegheny County / City of Pittsburgh / Western PA Regional Data Center – Allows users to look up City	

2. Big Data

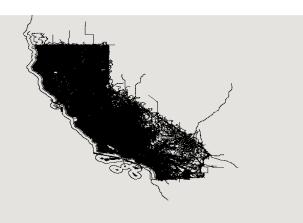
eBird

Project homepage □
Download data
Size: 211.2 GB
Number of
records: 566 m
Format: CSV
Geometry type:

#### 4. Cost Effectiveness

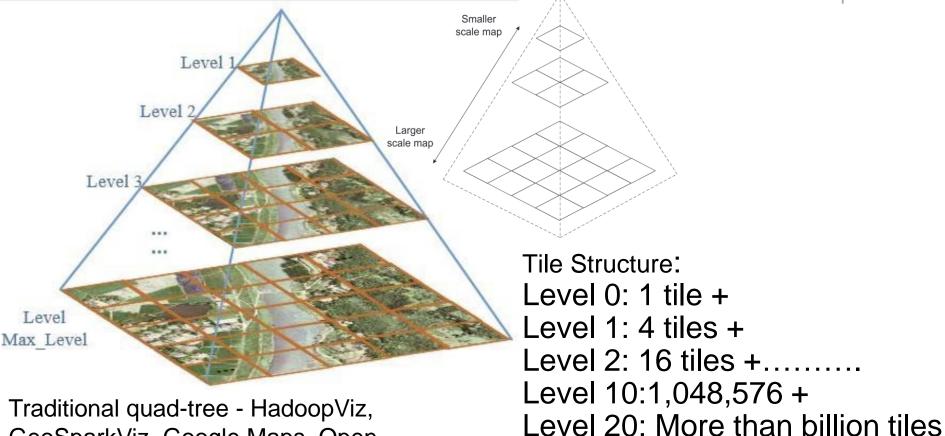


#### 3. Interactivity



## **Multi-level Visualization**





Traditional quad-tree - HadoopViz, GeoSparkViz, Google Maps, Open Street Maps

Not scalable for multiple datasets, deeper zoom levels or larger data

# Multi-level Visualization using Vector Data

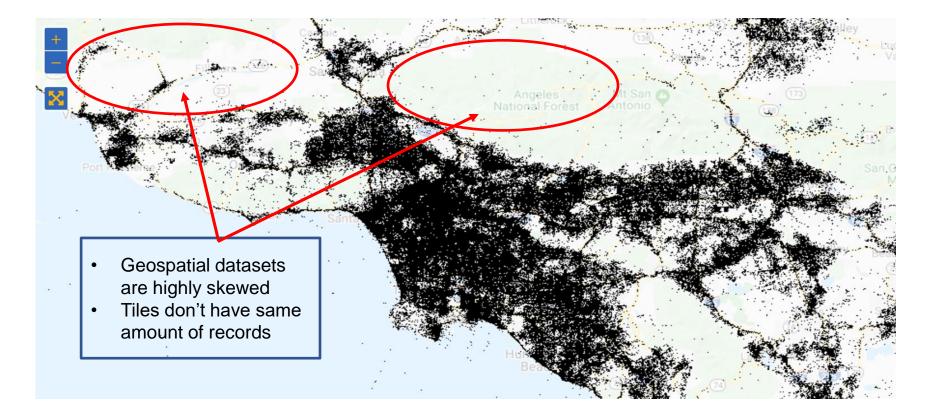


- Vector data: Raw data with attributes like locations (lat, lon), shape, etc
- Images are generated on-the-fly every time a tile is requested by the user

If a tile contains too much records, it hinders the interactivity. Cannot scale for big data.

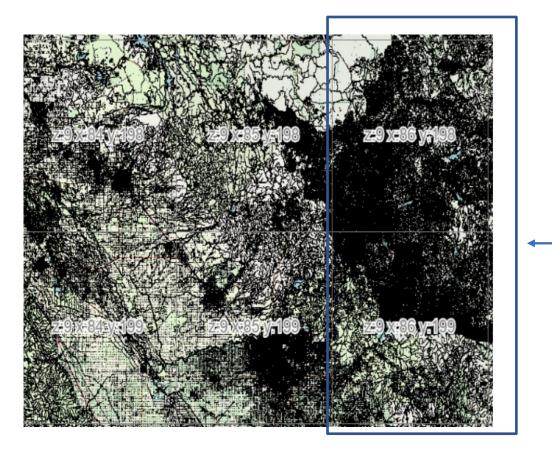
## **Typical Geospatial Datasets**





## Varying tile density across the area

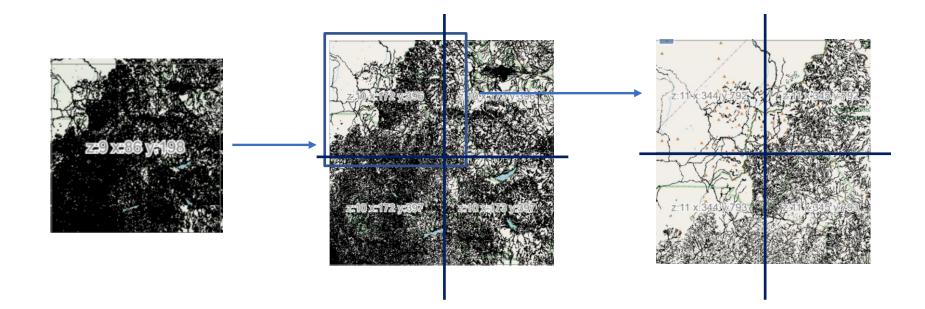




Tiles has more dense records compared to the remaining four

#### **Tile density across zoom levels**





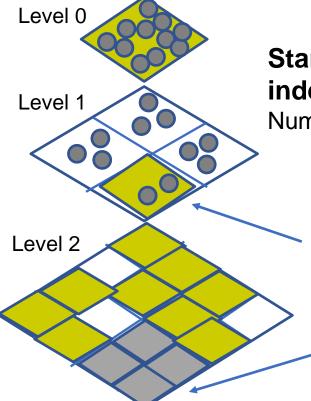
## **AID/AID\* Index**



- Classifying tiles according to their size (or amount of data they hold) to build an adaptive index
- > Pregenerating the heavy, dense, record-filled tiles
- Generate the tiles with fewer records on-the-fly

#### **Example of AID**





**Standard image indexes** Number of Tiles: 16

> Let's assume any tile having records <= 2 can be generated on-the-fly

> So it becomes a data tile

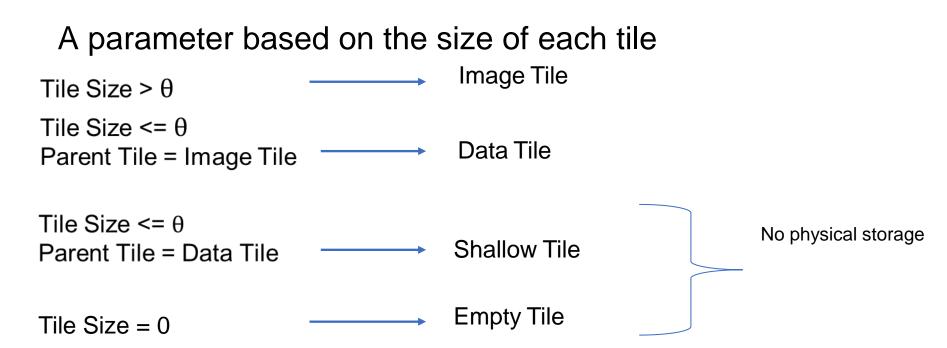
The children tiles become **shallow tiles** 

AID Number of Tiles: 14

> Defining the maximum size of the data tile is given a name **Threshold(***θ***)**

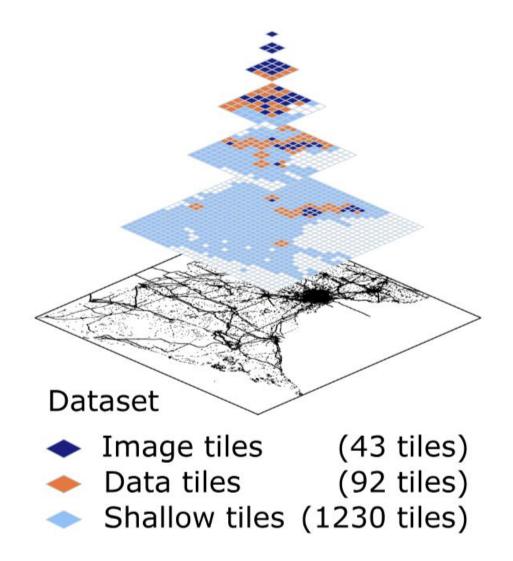
## **Threshold for tile classification**





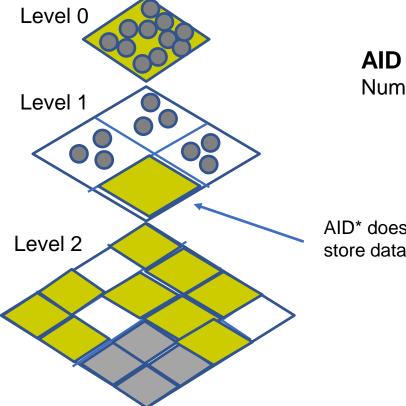
#### AID





AID\*







#### **AID\*** Number of Tiles: 4

AID\* does not create or store data tiles

#### AID\*



- Previously indexed dataset (R\* index)
- > A pyramidal quad-tree having pregenerated image tiles
- Not materializing data tiles
- Indexed overhead reduced to 0.01%

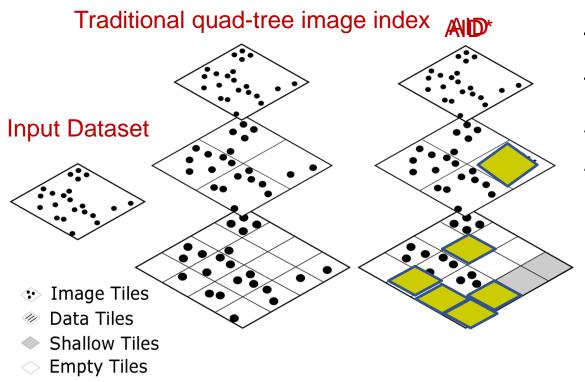
## **Index Construction**



- > Data summarization
  - Compute a histogram to summarize the data to calculate the size of each tile
- > Tile classification
  - Classify the tiles as image, data, shallow or empty using the histogram
- Tile creation
  - Based on the tile classification image tiles are pregenerated as .png files, data tiles are created and stored as .csv files(AID) and shallow and empty tiles have no physical storage. AID\* does not store data tiles as well

#### Quadtree vs. AID vs. AID\*



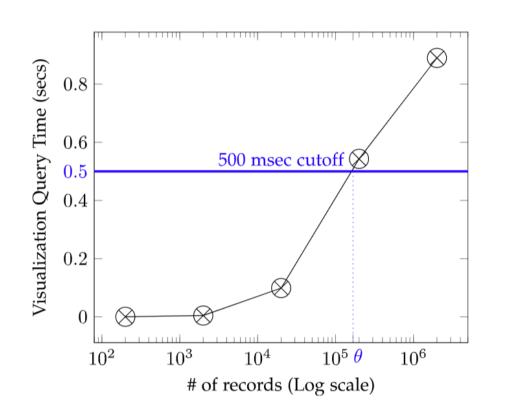


Traditional Index: 15 tiles AID: 13 tiles AID\*: 8 tiles

## **Tuning Interactivity**

>

Through tuning the threshold  $\theta$ 



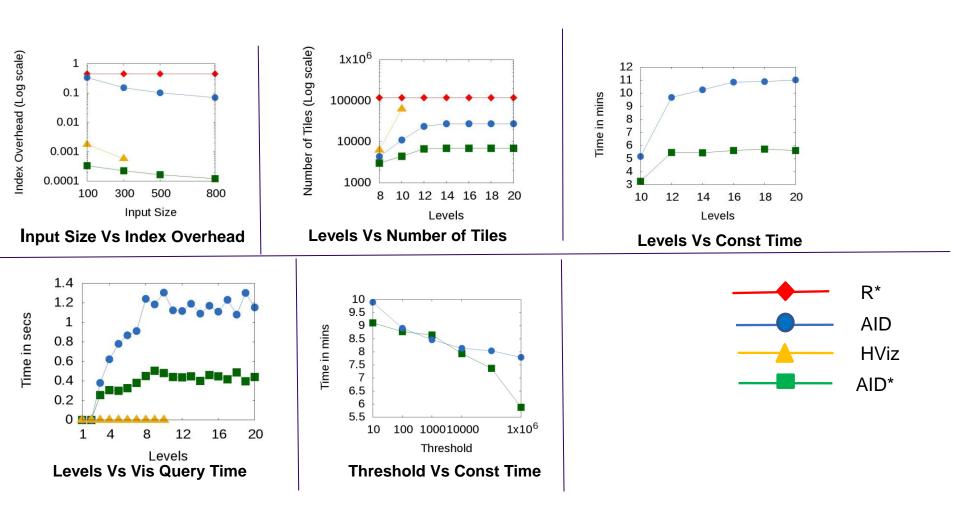
Visualization query time with increasing number of records in a single tile



- Size of θ is the biggest size a data tile can be
- Too big  $\theta =>$  low interactivty
- Too small θ => exponentially growing image index

#### **Experiments**





#### Credits



- > Prof. Luc Anselin's lecture
  - https://www.youtube.com/watch?v=KJFSSET0Diw
- > Prof. Ahmed Eldawy and Dr. Saheli Ghosh work
- Dr. Ning Guo work